

HOUSE RULES



General Rules & Disclaimers

- Players should familiarize themselves with the House Rules before placing a bet. By placing a bet, the player acknowledges reading and understanding the House Rules.
- Wagers will not be accepted by or paid to any person under the age of 18.
- The operator reserves the right to refuse any wager, delete selections, or limit selections prior to the acceptance of any wagers.
- Angel of the Winds Casino Resort reserves the right to suspend odds during an event due to failed transmission or other technical related issues or if fraud is suspected and subsequently void any wagers placed on the affected events and markets.
- Angel of the Winds Casino Resort is committed to responsible gaming. When gambling becomes a problem, help starts here. Call 1.800.547.6133 or visit EvergreenCPG.org.
- Tickets must be checked for accuracy prior to leaving the window. Leaving the window with the ticket will be considered acceptance of the wager by both parties.
 - Tickets will not be altered or voided prior to the start of an event, except at the discretion of Management and with the approval of both parties.
 - Once both parties accept a wager, tickets will not be voided or altered after the official start of an event.
 - Wagers may only be rescinded with the approval of the Stillaguamish Tribal Gaming Agency.
 - Tickets will expire one year from the event start date.
 - Tickets that have not been redeemed in one year from the start of the event will become null.
- Odds boards will be displayed in the sportsbook and at each kiosk notifying guests of current odds and updating with any changes.
- Management will make every effort to ensure the odds displayed on their screen are accurate.
 - Computer-generated point spreads/odds shall determine winners, losers, ties, and payout odds.
 - For the protection of all concerned, Management will retain a record of all point spreads and odds in case of technical or human error.
 - All statistical and other data displayed on the sportsbook screens, wall boards, scratch sheets, etc. are for the convenience of our players only.
- The operator will determine the minimum and maximum wagers on all race and sports events.
- The operator reserves the right to void or amend a wager that is the result of an obvious error with a misstated line or misstated odds of a wager or where the terms offered on a wager are materially different from those available to the general market at the time the wager is placed. This applies to individual wager or wagers that are part of a multi-event, such as a parlay.
- The operator reserves the right to add, change, or delete the Sportsbook payout ratio limits.
- The operator is not responsible for lost, stolen, altered, or otherwise unredeemable tickets. Lost or stolen ticket claims will be paid upon presentation of supporting documentation. In the event that supporting documentation is not available, the operator reserves the right to wait at least 120 days after the conclusion of the event to make a payment decision.
- Mail-in redemptions must be made in accordance with the instructions printed on the reverse side of the ticket. The operator is not responsible for tickets not mailed pursuant to the printed instructions or tickets lost in the mail.
- Disputes, irregularities, and/or formal complaints must be made in the following order for proper resolution:
 - Any Sportsbook Team Member
 - Sportsbook Manager, Director, Or Executive
 - The Stillaguamish Tribal Gaming Agency

Please visit <https://www.angelofthewinds.com/gaming/gaming-dispute> to file a formal complaint.

- The operator reserves the right to modify the House Rules, subject to regulatory approval.

Definitions

- “Error” is a mistake, misprint, misinterpretation, mishearing, misreading, mistranslation, spelling mistake, technical hazard, registration error, transaction error, manifest error, force majeure, and/or similar. Examples of errors include, but are not limited to:
 - Bets accepted during technical problems that otherwise would not have been accepted
 - Bets placed on events/offers that have already started or been decided
 - Bets on markets containing incorrect participants
 - Bets placed at odds that are materially different from those available in the general market at the time the bet was placed
 - Bets offered at odds that reflect an incorrect score situation; or
 - Odds being clearly incorrect given the chance of the event occurring at the time the bet was placed
- “Influence Betting” is an act, prohibited by the operator, where a player, or parties acting in association with a player, can influence the outcome of a match or an event, directly or indirectly.

- “Syndicate Betting” is an act, prohibited by the operator, where players act together to place a series of bets on the same event or competition. Where there is evidence of players acting together in this manner, the operator reserves the right to make the relevant bets void and/or withhold payment of returns, pending the outcome of subsequent investigations.

Bet Acceptance

- Unless accepted in error, once accepted, a bet will remain valid and cannot be withdrawn. It is the responsibility of the player to ensure details of the bets placed are correct. Under no circumstance will the operator accept any responsibility for any mistakes (perceived and actual) deriving from either errors or any other reason, such as, but not limited to, an incorrect listing of the odds/betting objects.
- Should a dispute arise about the acceptance (or lack thereof) of any transaction in the player's account, the transaction log database will be the ultimate authority in deciding such matters.

Betting & Payout Limitation

- The operator reserves the right to limit the net payout (the payout after the stake has been deducted) on any bet or combination of bets by reducing the amount the player is permitted to place on the wager. This limit may be lower depending on the specific sport, league, and type of bet offer.
- All bet selections are subject to pre-imposed limits set solely at the operator's discretion, which may be lower than the limits mentioned in the House Rules. Should this limit be reached, the player has the right to ask to exceed the limit by means of a request effected through the operator's Sportsbook platform. The operator reserves the right to accept (fully or partially) or reject the request without any prior notice and further explanation.
- The operator reserves the right to decline, solely at its own discretion, all, or part of, any bet requested. This includes the possibility that a wager, such as a Round Robin, as defined herein is not accepted in full, either in terms of stakes or combinations included in said Round Robin.
- All bets placed through the operator's Sportsbook platform, including bets requesting manual approval, may be subject to a time delay prior to acceptance, the length of which may vary. Such delay is to be determined by the operator at its sole discretion.
- The operator reserves the right, upon approval from TGA, to withhold payment and/or to declare bets void on an event (or series of events), if there is sufficient evidence that any of the following has occurred:
 - The integrity of the event has been called into question.
 - The price(s) or pool has been manipulated.
 - Match-rigging has taken place, or the match is under investigation for such.

Evidence of the above may be based on the size, volume, or pattern of bets placed with the operator across any or all of its betting channels, as well as information received from other betting providers or officially recognized organizations.

- All odds offered are subject to variation. Such fluctuation is determined solely at the operator's discretion. Bets are accepted only at the odds available in the betting grid at the time the bet was accepted by the operator, irrespective of any other claim or previous publication present on the website or any other media detailing otherwise.
- All payout calculations when settling bets will be done based on decimal odds, irrespective of any other format displayed/chosen at the time of bet placement.

Cancellation Of Bets

- Bets that are declared canceled, void, or no action as outlined will be refunded at Management's discretion.
- Parlay or accumulative bets will remain valid with recalculated odds in the event that a match or portion of the event that is part of the parlay/accumulative bet is considered canceled, void, or no action. This does not include parlays or accumulative bets that are offered at boosted odds. If all events within the parlay are canceled, void, or no action, the wager will be declared void in its entirety.
- The operator reserves the right to declare a wager void if it is obvious that any of the following circumstances have occurred:
 - Bets offered, placed, and/or accepted due to an error
 - Bets placed while the system was encountering technical problems that would otherwise not have been accepted
 - Influence Betting
 - Syndicate Betting
 - A result affected by criminal actions — directly or indirectly
 - A public announcement occurred in relation to the bet which significantly altered the odds
 - Pre-match Betting
 - When a customer places multiple copies of the same bet or places a number of bets that contain the same single selection. When this occurs, all bets may be voided apart from the first bet struck. An example would be where one particular selection is repeatedly included in multiple bets involving other short-priced selections.
 - Betting affected after the event started
 - Betting effected after a related event was underway and where conditions

could have been altered in a direct and indisputable way

- Live Betting
 - Betting effected at an incorrect price due to delayed or failing live coverage
 - Betting effected on particular offers after these have occurred, or else after an event, which could normally be deemed as leading to the outcome, has happened or is happening (e.g., bets placed on offers such as total goals scored or next goal while a penalty is being taken or has been awarded)
 - Betting affected on odds which represented a different score than the actual
- A bet made as a parlay or accumulative bet must never include two or more offers in which the outcomes might turn out to be related (e.g., Team X to become champions and Player Y to be the top goal scorer in the same league). Although the operator takes all necessary steps to prevent such possibilities, in the eventuality that this would happen, the operator reserves the right, solely at its own discretion, to declare void all parts of the parlay/accumulative bet that include the correlated outcomes.
- Bets can be voided regardless of whether the event has been settled or not.

Action/Official Results

- An abandonment is where a match is halted before the completion of the allocated match time and not played out to conclusion on the same day. Markets which have been determined at the time of abandonment (i.e., the outcome has already been decided) such as "First Team to Score," "First goalscorer", etc. will stand. The market must be fully determined for bets to stand.
- Basketball, Boxing, Hockey, Mixed Martial Arts, and Soccer must be played on the date scheduled for "action." If a game is postponed and/or rescheduled to a later date, said game will automatically constitute "no action", unless otherwise specified. Game start or conclusion times delayed or extended beyond midnight are not recognized as date changes for wagering purposes.
- Football, in the case of abandoned or postponed matches all undecided markets are considered void unless the match continues within the same weekly schedule (please note, that weekly schedule does not mean a timeline of the "week"). For example, for NFL the weekly schedule would be the timeline of Thursday through Wednesday local stadium time.
- For Baseball and Soccer, unless otherwise specified, if a match is suspended/postponed and is continued within 48 hours of the previously scheduled start time, then all bets will be considered "action" and settled with the final result. If the match is not started within 48 hours, then all undecided bets are considered "no action/void." unless stipulated otherwise on guest wagering information sheets or odds display.
- Management is not responsible for location changes. If a game or event is moved from its original location, all wagers are "No Action".
- For wagering purposes, unless otherwise stipulated on matches are official after: All — considered action once the opening bell/buzzer sounds, regardless of the scheduled length of the bout. All fighting "pick the round" proposition wagers are "No Action" (Refunded) if the scheduled length of the bout is changed from the distance displayed by the sportsbook, be it on guest wagering information sheets or odds boards.
- All results are deemed final once the official agency (official sports body, commission, sanctioning organization, etc.) has posted the result. Subsequent inquiries and changes to the official result will not affect the bet settlement after one hour or more of the conclusion of the event.
- For betting purposes, the winner of an event or game will be determined on the date and approximate time of the event's conclusion according to house wagering rules. Angel of the Winds Casino Resort does not recognize suspended games, the result changes one hour or more after the event conclusion, protests, or overturned decisions, etc.
- If a game is final for betting purposes, all player prop bets are Action; however, if the game is suspended/postponed/abandoned before the game is official for betting purposes all undecided player prop bets for that game will be "No Action/Void."
- Minimum play requirements for betting purposes (unless stipulated otherwise on guest wagering information sheets or odds display, games are official after):
 - Baseball (major league, minor league, college, amateur) — In all nine-inning scheduled games, winners and losers are official after nine innings of play unless the home team is leading after eight and one-half innings. Postponed or Suspended games must go a minimum of five innings or four and one-half innings if the home team is ahead. If a game goes past five innings and is subsequently Postponed or Suspended, the winner is determined by the score after the last full inning of play; except in a case in which the home team scores to tie or take the lead in the bottom half of the inning in which the game is Postponed or Suspended, the runs do count.
 - Basketball (NBA) — 43 minutes of play
 - Basketball (International/Olympic) — 35 minutes of play
 - Basketball (College) — 35 minutes of play
 - Basketball (WNBA) — 35 minutes of play
 - Fighting, Mixed Martial Arts (Professional) — When the bell (buzzer, etc.) is sounded signifying the start of the opening round the bout is considered official for betting

Official Game Times	
Sport	Minutes Of Play Or Action Required To Be Official
Baseball (Pro Or Collegiate)	9-Inning Games - Official after 9 innings of play (8.5 innings if home team is leading)
	7-Inning Games And/Or Called Games - Official after 5 innings (4.5 innings if home team is leading). Winner determined by the score after the last full inning of play, except in the event that the home team scores to tie — or takes the lead in the bottom half of the inning in which the game is called — runs do count
	Suspended Non-MLB Playoffs Games - Game must resume within 10 hours of the announced suspension for wagers to be in "action"
	Suspended MLB Playoff Games - All wagers stand until the game is completed
Basketball (Collegiate)	35 minutes
Basketball (Pro)	43 minutes
Boxing	When the bell, buzzer, etc. is sounded signifying the start of the opening round, the bout is considered official regardless of the scheduled length
Football (Pro Or Collegiate)	55 minutes
Hockey (Pro Or Collegiate)	55 minutes
Olympics	Award ceremony for the particular event.
Racing	Announced by sanctioning body regardless of laps completed.
Soccer	90 minutes, plus any added injury time
Tennis	Must be played to their natural completion unless otherwise stipulated on the market or betting sheet
	3-Set Match - One player must win 2 complete sets
	5-Set Match - One player must win 3 complete sets
	Retirement/Disqualification - All bets will be refunded if this occurs prior to the minimum complete sets being met
	Numbered Game/Point Markets - Void if the game/point is not completed or if the wrong server is set
	Numbered Set Markets - Void if the set market is not completed.
Specific Period Wagers	All halftime, quarter, period, set, etc., wagering propositions must be played to the conclusion of that portion of play to be considered "action" and are independent of the game and other propositions. Soccer 1st & 2nd half wagers must go at least 45 minutes to be considered "action"
Other	All contests, events, etc. not listed above that involve a predetermined length of play, time, distance, etc. that are not reached, yet the event is called final by event officials with a winner declared, will be considered official for betting purposes, unless otherwise stipulated on guest wagering information sheets and odds display.
	All other contests not listed above that involved a scheduled length of play or time limit must play to their conclusion or have 5 minutes or less than 10% of scheduled playing time remaining when contest concludes to be considered official for betting purposes.

purposes, regardless of the scheduled length.

- Football (Professional/College) - 55 minutes of play
- Hockey (Professional/College) — 55 minutes of play
- Soccer (Professional) - 90 minutes of play
- All halftimes (1st half and 2nd half), quarter, period, set, etc. wagering propositions must be played to the conclusion of that portion of play to be considered "Action", and are independent of the game and other propositions. Soccer 1st half or 2nd half wagers must go at least 45 minutes to be considered "Action".
- For all sports except Baseball, for Proposition bets the player must play for "Action" or all bets

for that player will be considered "no action/void." For Baseball, the player must start for "Action" or all bets for that player will be considered "no action/void."

- Futures wagers will be graded within one calendar year of the official league start date, in the circumstances of delayed future wagers including but not limited to division/conference/finals, etc., the date change will be considered action if completed within one calendar year of the official league start date.
- Both sides must start in any two-way matchup propositions.
- Any straight wager deemed "no action" will be refunded. If a parlay has a leg that is deemed "no action", the parlay will reduce by one selection (i.e., 4-team parlay becomes a 3-team parlay, 2-team parlay becomes a straight wager). If a teaser has a leg that is deemed "no action", the teaser will reduce by one selection (i.e., 4 team teaser becomes a 3-team teaser, 2-team teaser becomes a refund).
- For season-long player statistical leader and award futures players must play in at least one regular season game for "action".
- In the event of a tie or a "dead heat" the bet amount is divided by the number of players that are tied for that placing while the original odds stand. An example of this would be a \$100 wager placed on Golfer A at +200 to finish in the Top 5. If Golfer A ties with 4 other Golfers for 5th place the wager will be calculated by dividing the \$100 stake 5 times per Rules. Calculation: $\$20 \div 5 = \40

Auto Racing

- All future book wagers on Auto Racing are "Action" once the Driver begins the event unless stipulated otherwise on guest wagering information sheets or odds display.
- All participants in event match-up or Driver propositions must start the event, or that proposition is "No Action" and the wager will be refunded.
- The winner of driver matchups and race propositions will be based on the official finish order.
- All auto race wagers are on drivers only; not on a team or car, unless stipulated otherwise on guest wagering information sheets or odds display.
- Auto race results will be considered official for wagering purposes upon conclusion of the post-race inspection. At that time auto series recognized results and statistics will be used to determine all winners and losers. Subsequent changes will not be recognized.
- The field includes any driver who is not listed.
- If a specific event is suspended/postponed, then bets will be considered "action" provided that the event is completed within 72 Hours.

Baseball

- Baseball wagers are accepted in the following manner:
 - All bets are action, team against team regardless of starting pitcher. There are no listed pitchers.
- On baseball first inning wagers, the first inning must be completed for "Action".
- On baseball first 5 inning Money Line wagers the game must go 5 complete innings or 4 ½ innings with the home team winning for action.
- When wagering on "totals" (over/under), extra innings, etc., are counted in the final score, unless stipulated otherwise.
- All settlements are based on the results and statistics provided by the relevant league's governing body (e.g., Major League Baseball).
- Called/suspended games must go a minimum of five innings, or four and one-half innings if the home team is ahead.
- If a game goes past five innings and is subsequently called/suspended, the winner is determined by the score after the last full inning of play. Except in a case in which the home team scores to tie or take the lead in the bottom half of the inning in which the game is Postponed or Suspended; the runs do count.
- When wagering on baseball full game "totals" or "run lines," the game must go at least the regulation nine innings (eight and one-half if the home team is ahead) for a scheduled nine-inning game. For baseball's first 5 innings "totals" or "run lines" the game must go 5 complete innings for action.
- For all non-US professional leagues and college baseball and softball, wagers are "action" regardless of starting pitchers. "Totals" and "run line" wagers are subject to the same game length rules as professional US baseball. The bottom team that is listed, does not necessarily bat last.
- If on the day of the event conclusion no winner is determined, minimum play requirements are not met or if "no contest" is declared, all wagers on that event will be considered "No Action" for betting purposes, and wager will be refunded.
- When wagering on softball "totals" or "run lines", the game must go at least the regulation seven innings (six and one-half innings if the home team is ahead). i. If the game goes past regulation innings into extra innings and is subsequently suspended or postponed, it is considered to have "action" and the winner and loser shall be determined by the score at the time the game is called/suspended. In the case where the home team does not complete their turn at bat in the bottom half of an extra-inning game, the score reverts to the previous full inning of play, unless the home team scores to tie the game, in which then the score will

be determined at the point of suspension.

- For the World Baseball Classic or any other games that are called due to the mercy rule, "totals" and "run lines" are considered "action".
- Unless odds are quoted for a tie, in any market where the result is a tie, those bets will be refunded.
- For pro baseball regular season wins wagers, please check customer sheets for the minimum required games to be played for "action".
- In the event that the All-Star Game does not go into extra innings but is decided by a Home Run Derby the Winner of the Derby will have one (1) run added to its score and this run will count towards the game total. Example of the Home Run Derby scenario: If the score is 3-3 after nine (9) innings the team winning the Home Run Derby will win the game 4-3.

Basketball

- All games must be fully completed for full-game basketball wagers to be "action". NBA must play a minimum of 43 minutes to be considered "completed". College, WNBA, and International must play a minimum of 35 minutes to be considered "completed".
- All first and second-half, and quarter wagers must be played to their conclusion to be considered "action".
- Any part-game wagers are action upon completion of the specified period. For example, a 1st quarter wager in a game postponed in the 2nd half is action; whereas a 3rd quarter wager in a game postponed during the 3rd quarter is void.
- Overtime is counted in the final score unless otherwise specified. Overtime will count in halftime wagers, unless otherwise specified. Overtime will not count in any bets involving specific quarters.
- Unless odds are quoted for a tie, any market where the result is a tie will be refunded.
- If a match starts on the scheduled start date and is not completed within 24 hours it will be deemed "no action".
- For 2nd Half Basketball Bets - For any bets in these markets, unless otherwise stated, Overtime will be counted when tallying the score.
- For pre-season, summer league, and pro basketball All-Star games, games are "action" if the league determines a result, no matter what the rule changes are pertaining to the individual games.
- For pro basketball regular season wins wagers, please check customer sheets for the minimum required games to be played for "action".

Boxing/MMA

- In "Fighting", a full round is defined as one in which the bell (buzzer, etc.) has sounded signifying the conclusion of such round. If a fighter is counted out or the bout officially stopped prior to the bell, that round is not considered a full round for wagering purposes. If a half round (one minute and thirty seconds of a three-minute round, 2 minute 30 seconds of a five-minute round) or other specified time is listed, the official time of the bout's conclusion, as determined by ring officials, will determine proposition winners and losers.
- If a boxing or mixed martial arts fight ends at exactly 1:30 of a 3:00 minute round or 2:30 of a 5:00 minute round, whereas the fight lands exactly on the listed total, over/under wagers will be refunded.
- On fighting and mixed martial arts "K.O." proposition wagers, "K.O." includes knockout, technical knockout, disqualification, or any other stoppage.
- For pick the knockout round wagers, if a fighter doesn't answer the bell for the next round, the previous round will be declared the winner. Knockout includes a technical knockout and disqualifications.
- On fighting and mixed martial arts "Decision" proposition wagers, "Decision" means the fight must go to the judge's scorecards to determine a winner, including a technical decision.
- On fighting and mixed martial arts "Draw" proposition wagers; "Draw" means the fight must go to the judges' scorecards and be declared a draw; including a technical draw. In the event of a draw, wagers on who will win are "no action".
- All straight win wagers will have "action" regardless of any changes in weight class, scheduled length of the bout, or championship sanction unless otherwise stipulated. All round, knock-out ("K.O.") or decision proposition wagers are "no action" if the scheduled length of the bout is changed.
- All wagers will be settled according to the official result of the relevant governing body immediately as declared by the ring announcer at the end of the fight.
- For settlement purposes, in case the match is interrupted for any reason in between rounds, e.g., retirement before the start of a round, disqualification, or failure to answer the bell, the fight will be deemed to have finished at the end of the previous round.
- In the event of a fight being declared a "no-contest", all wagers (including totals) on that fight will be considered "no-action", regardless of when the fight is stopped.

Football

- Games must be played at the venue specified for "action".
- In the case of abandoned or postponed matches all undecided markets are considered void

unless the match continues within the same weekly schedule (please note, that weekly schedule does not mean a timeline of the "week"). For example, for NFL the weekly schedule would be the timeline of Thursday through Wednesday local stadium time.

- Wagers for all full-game markets stand providing at least 55 minutes of play have taken place and an official result is declared, unless otherwise specified.
- Overtime counts unless otherwise specified. Overtime will count in halftime wagers unless otherwise specified. Overtime will not count in any bets involving specific quarters.
- Wagers for all partial-game markets are action upon the completion of the specified period. For example, a 1st half wager is action if a game is postponed in the 2nd half; whereas a 4th quarter wager is void if the game is postponed in the 4th quarter.
- Ties will be posted as a "refund".
- For 2nd Half Football Bets - For any bets in these markets, unless otherwise stated, Overtime will be counted when determining how the bets are settled.
- Futures/Season Bets - NFL regular season win totals, and matchups are based on teams completing all 17 regular season games, and for CFL all 18 regular season games, College Football teams must play all scheduled regular season games for action.
- When wagering on football regular season win totals (college and professional), teams must play the exact number of games on their schedule for "action". If there is a change in opponent, if the team plays the originally scheduled number of games, those bets are still declared as "action". For college football regular season wins, conference championships and bowl games do not count towards the win total.
- For pro football championship game proposition wagers, please consult the customer sheets for all rules that govern specific bets.

Golf

- All bets referring to Tournament Performance (Winner, Place, Group Betting, Top Nationality, Individual Final Position, etc.) will be deemed valid as long as 36 holes have been completed by the eligible players, and an official result has been declared by the tournament organization.
- If a golfer withdraws before the start of a tournament all futures bets will be action unless otherwise specified
- Most holes played wins golf matchups. If holes are equal, then a low score wins.
- If both golfers listed in a "head-to-head" match-up are involved in a 3-way (or more) playoff, either golfer involved must win the playoff to win that matchup or the proposition is "No Action" and the wager will be refunded.
- In "Head to Heads" based on the best finishing position in the tournament, in case one player misses the cut then the other player will be settled as the winner. If both participants fail to make the "Cut" the player with the lowest score at the "Cut" will be resulted as the winner.
- In the event of a tie or a "dead heat" the bet amount is reduced by the number of players tied for that placing while the original odds stand. An example of this would be a \$100 wager placed on Golfer A at +200 to finish in the Top 5. If Golfer A ties with 4 other Golfers for 5th place the wager will be calculated by dividing the \$100 stake 5 times per Rules. Calculation: $\$20 \div +200 = \60
- Tournament Group Betting: Winning bets must select the player who achieves the highest tournament placing from a selected group. In the event of any player in the group not teeing off, bets will be refunded. Players missing the cut will be eliminated unless all of the players in the group miss the cut. If this occurs the lowest score at that stage will determine the winner. Dead heat rules apply if two or more players are tied at the end of the tournament, unless the result is determined by a playoff in which case the playoff winner is considered the group winner.
- Round Leader Markets: Bets will be settled after the specific round has been completed. Dead heat rules apply.

Hockey

- For wagers that specify "Including Overtime", In the event of a shootout in Hockey, the winner of the shootout will have one (1) goal added to its score and this goal will count towards the game total regardless of the number of shootout goals scored. For player yes-no goal scoring props, shootout goals do not count.
- Wagers for all full-game markets stand providing at least 55 minutes of play have taken place and an official result is declared, unless otherwise specified.
- If overtime includes another period, the first team to score will win the game. This overtime goal scored will be included in the puck line wagers and total wagers that are only specified as "including overtime".
- For college hockey wagering purposes, regular season final scores will be determined by the rules of the particular conference. 3 on 3 and shootout results may not count towards the final score.
- Wagers for all partial game markets are action upon the completion of the specified period. For example, a 1st period wager is action if a game is postponed in the 3rd period; whereas a 2nd period wager is void if the game is postponed in the 2nd period.
- Ties will be refunded unless the market is a three-way market (where odds are quoted for a tie)

Sportsbook Offerings	
<i>Collegiate Offerings Do Not Include Any Washington State Based College</i>	
	Association Of Boxing Commissions & Combative Sports
MMA	Bellator MMA
	Ultimate Fighting Championship (UFC)
Motorsports	Formula 1
	IndyCar
	Nascar
Soccer	CONCAFF & UEFA
	FIFA
	Italian Football Federation (FIGC)
	Italian Football Federation (IFF)
	Premier League
	Premier League/English Football League (EFL)
	UEFA
	UEFA & CONMEBOL
	UEFA/FIFA
	United Soccer League (USL)
	United States Soccer Federation (USSF)
	United States Soccer Federation (USSF) & United Soccer League (USL)
	United Women's Soccer (UWS)
Tennis	Association of Tennis Professionals (ATP)
	Women's Tennis Association (WTA)
Football	Arena Football League (AFL)
	Canadian Football League (CFL)
	National Football League (NFL)
	NCAA
Golf	PGA
	PGA European Tour
	PGA European Tour & Ladies European Tour
	PGA Tour
	PGA Tour Champions
	PGA Tour of Australasia
	PGA/European Tour
PGA/WGA	
Hockey	National Hockey League (NHL)

- Futures/Season Bets – All bets stand on Outright, Conference, and Divisional betting regardless of player movement, team movement, team name change, or season length.
- Hockey player proposition wagers do include overtime, but not shootouts unless otherwise specified.
- For pro hockey regular season points wagers, please check customer sheets for the minimum required games to be played for "action".

Soccer

- For all goal line, money line, and total wagers, the score at the end of 90 minutes, plus injury time minutes, will be used to determine winning and losing tickets; extra time and penalty kick shootouts do not count unless otherwise specified. For all first half goal line, money line, and total wagers, the score at the end of 45 minutes, plus injury minutes, will be used to determine winning and losing wagers.
- A wager on a team "To Advance" will include the result of extra time and penalty kick shootouts to determine the winner of the match.
- Wagers will be decided based on the score at the referee's final whistle at the match's natural conclusion, whether the match is decided in regular time, extra time, or in a penalty shootout.
- For 3-way wagering propositions: sides must win, lose, or draw (each is a separate wagering interest). If the wagering offer on a match includes the draw as a third option and the match ends in a draw, wagers on the draw will be paid, while wagers on both teams will be considered losing propositions. Three Way wagers will be decided based on the score after 90 minutes of play and any added injury time.

- "1st Goalscorer & correct score" – Any player who does not score will be settled as "other", as well as if any team scores more than four (4) goals. "Anytime Goalscorer & correct score" – Any player who does not score will be settled as "other", as well as if any team scores more than four (4) goals.
- Yellow & Red Cards for non-players (already substituted players, managers, players on bench) are not considered as well as cards shown after the final whistle.
- Official league data will be used to determine all statistical wagering propositions, player proposition wagers, and future book wagers. This may take up to one hour after the conclusion of the match to be settled.

Tennis

- If there is a walkover, retirement, disqualification, or abandonment at any time after the start of the match, the player progressing to the next round will be deemed the winner. If a match is abandoned before the match has begun, all bets are "no action".
- A tennis match is deemed to have started with the first serve of the match.
- All future book wagers on Tennis are "Action" once the player begins the event unless stipulated otherwise on kiosks or sports book sheets.
- If a match is suspended/postponed after the match has started, all full game wagers are "action" if completed within 48 Hours.
- For partial-match wagering (e.g., game and set betting), wagers are considered action upon the completion of the specified period; for example, 1st set wagers are action upon the completion of the 1st set.
- All tennis matches are "action" regardless of a venue change, surface change, court type, or change of schedule as long as they are fully completed.

Olympics

- All events will be settled based on the official International Olympic Committee podium results.
- Wagering on the Championship Medal Counts will be settled following the final event and according to the podium results.
- If an event is postponed during the Olympics, wagers will stand as long as the event is completed prior to the closing ceremony.
- For an event with a time limit, the full time of the game must expire for a wager to be considered "action".
- In a head-to-head match, the best time/score is the winner.
- Medal Winners are considered "action" when awarded their medal at the podium.

Bowling

- Bets placed on any players who subsequently withdraw from the tournament will be settled as losers.
- If a tournament is delayed or postponed bets will stand as long as the event is re-organized within the same calendar year.
- Winners will be determined by the rules of the PBA (www.pba.com) or official tournament organizer where appropriate.
- Dead Heat rules apply.
- All bets will be settled according to results from the official tournament organizer.
- In the event of a walkover all bets will be void.
- In the event of a retirement during the match all bets will be void.
- If a fixture is postponed or moved to a new location, bets will stand providing the fixture takes place within 72 hours of the officially listed start time.

In-Play House Rules

- If games do not finish in their entirety, Handicap, and Total "In-play" wagers will be refunded.
- Once an in-play wager is submitted, it will be considered "action" and will not be voided.
- For partial-game wagering, wagers are considered "action" upon the completion of the specified proposition.
- Football
 - Overtime periods count towards the point line, total, and money line for full game wagers, unless otherwise specified.
 - Ties will be refunded.
- Basketball
 - Overtime periods count towards the point line, total, and money line for full game and second-half wagers, unless otherwise specified.
 - Ties will be refunded.
- Baseball
 - The event needs to go at least 8 ½ innings for the spread and totals markets to be "action".
- Hockey
 - For In-play period wagers, the period must be played to its conclusion to have "action".

- Soccer
 - Wagers for all full-game propositions are valid providing at least 90 minutes of play plus added injury time by the officials has occurred, unless otherwise specified. Extra time or penalty kicks are not included.
- Tennis
 - If a player retires or is disqualified from a match before its completion; all wagers placed will be refunded.

Dead Heat Rules

- Unless stated otherwise in the specific sports rules, the Dead Heat rule applies to bets on market where there are more winners than expected.
- If a Dead Heat between two selections is declared on any event, half the stake is applied to the selection at full odds and the other half is lost. If more than two Dead Heats are declared, the stake is proportioned accordingly.
- In the event of a tie, if not otherwise stated as a push settlement and a "draw" option was not offered, wagers will be paid at the face value of the ticket (total payout figure including the initial stake) divided by the number of competitors tied for that placing. The stake is proportioned according to the number of competitors tied for that placing.

Example: \$100 placed on Phil Mickelson at +200 to finish in the top 10. If Mickelson ties with four other competitors for the 10th position, your wager will be calculated by dividing your \$100 stake five times, as per the rules.

Popular Wagers

Parlay Bet - A parlay is a single bet that links two or more wagers. To win the bet, the player must win all the wagers in the parlay. If one wager is lost, the entire bet is lost. However, if all the wagers in the parlay are won, the player wins a higher payoff than if the bets had been placed separately.

Straight Bet - A straight bet is an individual wager on a game or event that will be determined by a point spread or money line.

Futures Bet - A futures bet is a wager placed on an event typically far in the future, such as which team will win next year's MLB World Series.

Proposition Bets - Proposition bets, otherwise known as prop bets, focus on the outcome of events within a given game. Props are often offered on marquee games of great interest. These include Sunday and Monday night NFL games, and various high-profile college football games, including bowl or championship games. An example of a prop bet is "Which team will score the first touchdown?"

Teaser Bet - A teaser bet is a type of football or basketball wager in which the point spread is adjusted by additional points in the player's favor on more than one game. In football, a player may move the posted point spread 6, 6.5, 7, 10, or 14 points (10- and 14-point teasers ties lose). In basketball, 4-, 5-, and 6-point sports betting teasers are offered.

Round Robin Bet - A round-robin bet is a series of parlays. For example, a three-team round-robin consists of three two-team parlays (A + B, A + C, and B + C).

Point Spread - The most popular sports bets are based on the point spread. The point spread represents the margin of points in which the favored team must win the game by to "cover the spread." Bets on the point spread are usually offered at 11-to-10 odds. For example, a player must bet \$11 to win \$10 for a total payout of \$21, or \$110 to win \$100.

Money Line Bet - The money line represents the odds of a team winning the game outright without the use of the point spread. The money line is expressed as a 3-digit number. For example, -150 means a player must bet \$150 for every \$100 they wish to win, \$15 for every \$10, and multiples thereof.

Off-The-Board Payouts

- Straight bets pay 10-11 unless posted otherwise on printed media.
- In the event of a tie in a straight wager, the wager will be considered "no action" and will be refunded.
- All parlays are based on a true odds format. This is calculated by multiplying the decimal equivalent of each event by the amount wagered.
- A maximum payoff limit of 299-1 is paid on parlays "off the board." In the event of a tie or "no action," parlay is reduced to the next lower number of parlays. Acceptance of all parlays is at the discretion of Management.
- In a two-team teaser involving a tie, the wager is considered "no action" and money is refunded regardless of the outcome of the other team. Otherwise, a tie or no action reduces the teaser to the next lower number of plays. Acceptance of all teasers is at the discretion of Management.
- Buying points and wager requests at other than posted terms: Player may buy half point(s) on straight wagers in football and basketball or request terms other than what is posted at the odds selected by Management.

	Payouts						
Teams	2	3	4	5	6	7	8
6-Point Football Teaser	-130	+150	+250	+400	+600	+900	+1250
6.5-Point Football Teaser	-140	+140	+200	+350	+500	+800	+1100
7-Point Football Teaser	-150	+120	+180	+300	+425	+650	+900
5-Point Basketball Teaser	-120	+140	+200	+350	+500	+700	+1000
5.5-Point Basketball Teaser	-125	+135	+190	+300	+450	+650	+900
6-Point Basketball Teaser	-140	+120	+180	+280	+400	+600	+800

Odds are for football and basketball based on -110.

Prohibited Wagers & Participants

Prohibited Wagers

Wagers will not be accepted or paid for any amateur sport or athletic event. This does not include:

- Olympic sporting or athletic events sanctioned by the International Olympic Committee as allowed by the Stillaquamish Tribal Gaming Agency.
- Collegiate sporting or athletic events that do not involve a university that is based in Washington State.

Prohibited Participants

Prohibited participants include, but are not limited to:

- Persons under the age of 18 years old.
- Any individual placing a wager as an agent or proxy.
- Any athlete whose performance in whole or in part may be used to determine the outcome of the wager.
- Any athlete, player, coach, manager, referee, or other game official, physician, trainer, team employee, or employee of a governing body in any sport overseen by such person's sport's governing body.
- Any person with access to material information (exclusive, non-public, confidential information) about a sporting event that is the subject of such wagering.
- Persons identified to SGC and WSGC by a sport governing body that the agencies agree a person who should be listed as a prohibited participant.
- Any person who holds a position of authority or influence sufficient enough to exert influence over the participants in a sporting event that is subject of a wager.
- Any person that the operator knows or has reason to believe is placing a wager by or on behalf of a prohibited participant.
- Any person whose participation may undermine the integrity of wagering on a sporting event or the conduct of such sporting event itself, or any person who is prohibited for other cause.
- Any excluded or barred player, including self-exclusions.

Sports Betting Terminology

Action: A sports wager of any kind; a bet

Added game: A game not part of the typical menu of wagering offerings, often posted as an accommodation to players

Book: An establishment that accepts bets on the outcome of sporting events

Buy (Points): A player pays an additional price (lays more money) to receive a half-point or more in his favor on a point spread game

Chalk: The favorite

Cover: Winning by more than the point spread

Dime: A \$1,000 sports wager

Dog: The team perceived to be most likely to lose; short for underdog

Favorite: The team considered most likely to win an event

First-half bet: A bet placed on the score in the first half of the game only

Free Bet: A free bet is a token with a number value, which a player can attach to a selection to place a bet. The difference between a bet placed with a free bet token and a regular bet is that with a free bet, the "stake" is not included in the winnings. Free bets are only given out per terms and conditions and for specific promotions. Free bets are available in select states

Future: Odds that are posted well in advance on the winner of major events, including the Pro Football Championship, the Pro Basketball Championship, and the Pro Baseball Championship

Half-time bet: A bet placed on scoring in the second half of a game only

Handle: The total amount of bets taken

Hold: The percentage the house wins

Juice: The bookmaker's commission, most commonly the 11 to 10 bettors lay on straight point spread wagers; also known as "vigorous"

Laying the points/price: Betting the favorite by giving up points

Limit: The maximum amount accepted by the house before the odds and/or point spread are changed

Line: The current odds or point spread on a particular event

Listed pitchers: A baseball bet placed only if both of the pitchers scheduled to start a game actually start (if they don't, the bet is deemed "no action" and refunded)

Longshot: A team perceived to be unlikely to win

Middle: To win both sides of a game; wagering on the underdog at one point spread and the favorite at a different point spread and winning both sides. For example, if the player bets the underdog +4 1/2 and the favorite -3 1/2 and the favorite wins by 4, the player has middled the book and won both bets

Money line: Odds expressed in terms of money. With money odds, whenever there is a minus (-), the player lays that amount to win \$100; where there is a plus (+), the player wins that amount for every \$100 wagered

Nickel: A \$500 sports wager

No action: A wager in which no money is lost or won and the original bet amount is refunded

Off the board: A game in which no bets are being accepted

Opening line: The earliest line posted for a particular sporting event

Over: A sports bet in which the player wagers that the combined point total of two teams will be more than a specified total

Parlay: A single bet that links together two or more wagers; to win the bet, the player must win all the wagers in the parlay. If the player loses one wager, the player loses the entire bet. However, if they win all the wagers in the parlay, the player wins a higher payoff than if the player had placed the bets separately

Pick or pick 'em: A game when neither team is favored

Point spread: The margin of points by which the favored team must win to "cover the spread"

Price: The odds or point spread

Prop (proposition) bet: A bet that focuses on the outcome of events within a given game. Props are often offered on marquee games of great interest. These include Sunday and Monday night professional football games, various high-profile college football games, major college bowl games, and playoff and championship games. An example of a prop bet is "Which team will score the first touchdown?"

Push: When the contest ends with no winner or loser for wagering purposes; a tie for wagering purposes

Round robin: A series of parlays

Run line: In baseball, a spread is used instead of the money line

Sides: The two teams playing; the underdog and the favorite

Sportsbook: A physical location that accepts sports bets

Straight bet: An individual wager on a game or event that will be determined by a point spread or money line

Straight-up: Winning the game without any regard to the point spread; a money-line bet

Take the points: Betting the underdog and receiving its advantage in the point spread

Take the price: Betting the underdog and accepting money odds

Teaser: A type of parlay in which the point spread or total of each individual play is adjusted and the price of moving the point spread (teasing) is lower payoff odds on winning wagers

Tie: A wager in which no money is lost or won because the teams' scores were equal to the number of points in the given point spread

Total: The combined number of runs, points, or goals scored by both teams during the game, including overtime

Under: The player bets that the total points scored by two teams will be less than a certain figure

Underdog: The team perceived to be most likely to lose; also known as the "dog"

Vigorous: The bookmaker's commission; also known as juice

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